

Witness Literature

Intro

LGS JT Muse's sub-event 'Witness' is another contribution to LGS JT's vast and indelible array of mystery and thriller-based subevents, while also being a sweet fusion between journalism and crime. This sub-event focuses on the varied and wonderfully versatile art of journalistic expression in a never-before-seen fashion, reminiscing of the past, while using it to excel evermore with unquity unbeknownst to most event-goers.

Witness will involve four rounds of which only the second and fourth will be considered for judgement. The sub-event also involves a crime scene as well as a bout of interviews between delegates and actors. We will transmit all necessary information required by delegates to actualise their articles based on the required evidence.

Round 1 (Day 1) : Initiation

The round is 1 hour and 30 minutes long (flexible by the number of teams present).

The delegate cap is 2-3.

This round will occur earlier on the schedule on day 1.

This is not an elimination round.

Round Details

The first round of 'Witness' begins in local tragedy, with the horrific murder of a regular civilian by a mysterious murderer. The delegates, newly hired by multiple publishing companies with their own various, complicated, and multi-faceted agendas.

Their companies provide them with five minutes of exclusive access to the crime scene, allowing delegates to collect physical evidence from the hot room itself.

They will also be provided direct messages made by the victim to their friends, family, and other people to a limited extent.

This round simply exists for delegates to collect evidence for round 2 on the same day.

Judgement Criteria:

This round will not be judged, and will purely relay information to the delegates.

Round 2 (Day 1) : The Match

The round is 1 hour long.

The delegate cap is 2-3.

This round will occur later on the schedule on day 1.

This round will be scored, and is not an elimination round.

Round Details

The second round of 'Witness' is a direct continuation of the first round, instead giving some breathing room for delegates to thoroughly compile and string all the evidence they collected in round 1. They will be tasked to write a completely objective, fact based coverage of the going-ons in round 1, writing about the crime that occurred and the person suspected of committing it. Their ability to stick to the truth as concisely as possible, as the word limit for this sub-event will be 100-150 words.

Judgement Criteria: (Out of 40 Points)

- Amount of evidence included. (5)
- Correct accusations. (5)
- Validity of evidence/Correct interpretation of evidence. (10)
- Vocabulary. (10)
- Grammar. (10)

(Exceeding or falling below the word limit automatically docks 10 points.)

Round 3 (Day 2) : The Fire

This round is 1 hour and 30 minutes long (flexible by the number of teams present).

The delegate cap is 2-3

This round will occur earlier on the schedule on day 2.

Whether or not this round is an elimination round or not will be revealed on the day of the round.

Round Details:

Information regarding the contents of this round will be revealed on the day of the round.

Judgement Criteria:

Information regarding the judgement criteria of this round will be revealed on the day of the round.

Round 4 (Day 3) : The Final Scoop

The round is 1 hour long.

The delegate cap is 2-3

Round Details

Information regarding the contents of this round will be revealed on the day of the round.

Judgement Criteria:

Information regarding the judgement criteria of this round will be revealed on the day of the round.