



THE JT ARTS COUNCIL PRESENTS

SCHOOL

muse

INVITATION

— *muse* x  —

9 • 10 • 11
OCTOBER



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SCHOOL INVITATION

To whom it may concern

Subject: Formal Invitation to attend Muse: JT's Premier Arts Olympiad

Respected representative,

On behalf of LGS Johar Town Senior Boys we extend to you a formal invitation to JT Muse, which is to be held from the 9th to the 11th of October 2026. This is a platform where delegates let their wildest thoughts and dreams turn into realities be it on a canvas, a piece of paper, on a stage, from a lens, or on an instrument. We aim to stand as a conduit for those who are looking to fight against the conformity society attempts to impose, imprisoning free thought and creativity, and allowing for authenticity to be the real currency rather than anything material or monetary. This year's event will provide students a chance to develop a sense of community through interaction with other institutions and their works of art. JT's remarkable history in conducting successful events stands for itself, and our Arts Council aims not only to uphold the legacy left behind by our seniors but to build on it tenfold.

Through a carefully curated selection of 21 categories, students will have a chance to delve into their passions. True and unbridled self-expression is our primary goal and delegates can only express themselves when they have absolute freedom to choose whatever they want, showcasing their defiance and boldness to those around them. This year at Muse, we promise you one thing: You will be inspired by the daring of those around you. Are you ready to inspire others?

We hope you join us on this exciting journey to witness the brilliance and Passion of students from all across Lahore and even beyond.

Regards,

**The Arts Council
Lahore Grammar School for Senior Boys**

**364 E-1 Johar Town
54700**



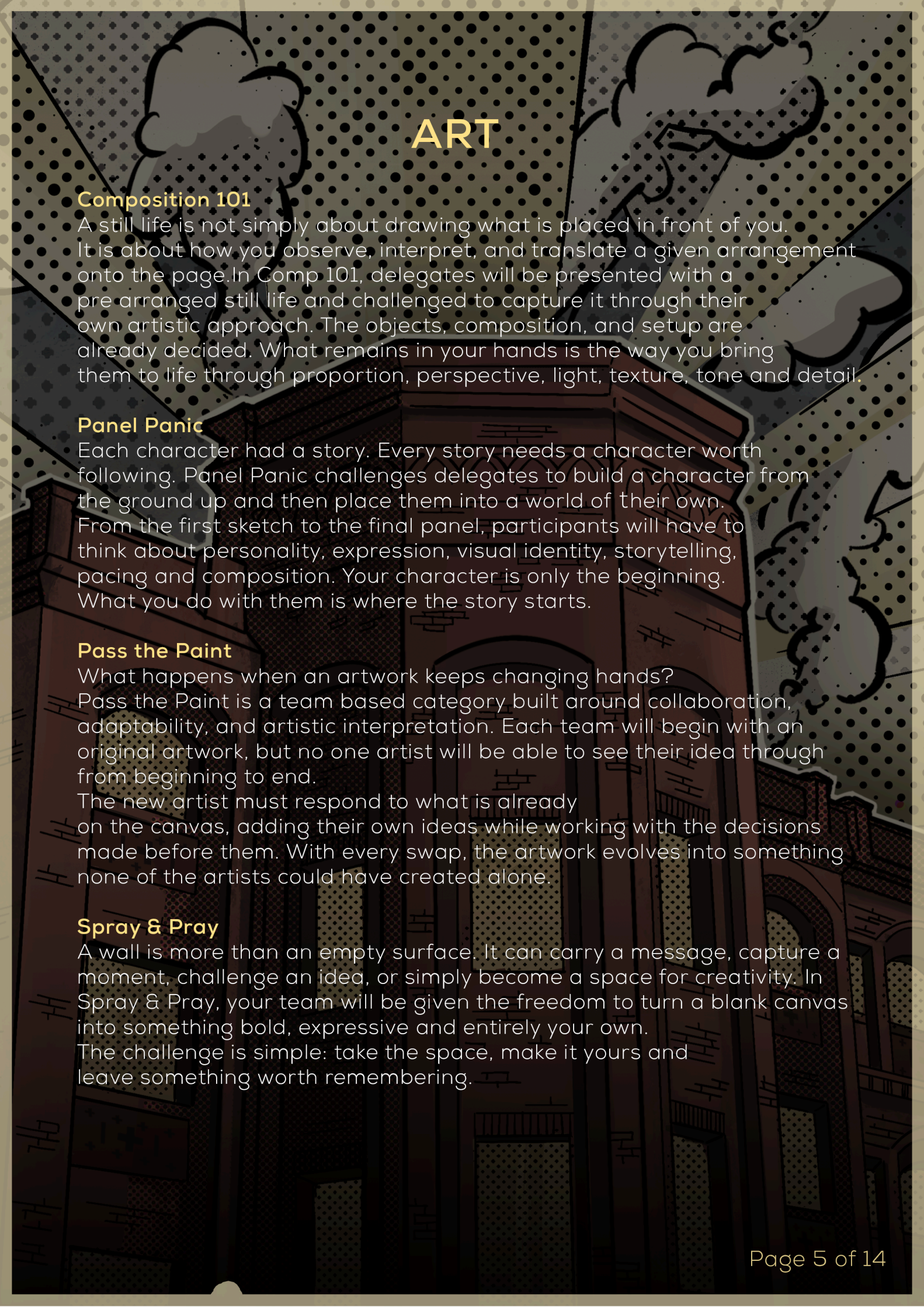
COMPULSORY CATEGORY

THE YELLOW HOUSE

"In May of 1888, Vincent Van Gogh rented a cottage in Arles, to realize his dream of having a sanctuary: *A safe space for artists to paint in, write in and to live in.* He called this painting, The Yellow house."

Celebrating Van Gogh's vision, The Yellow House also creates a sanctuary for delegates to create in.

The Yellow House is not compulsory for every individual *team*, rather, every *institution* participating in Muse must present *one team*. Demonstrating the *best of their talents* in Arts, Media, Literature, Music and Drama, this team must consist of the *best people from every individual art from across their delegation* to compete in Lahore's most challenging and competitive multi-round interdisciplinary competition to reveal the best of the best.



ART

Composition 101

A still life is not simply about drawing what is placed in front of you. It is about how you observe, interpret, and translate a given arrangement onto the page. In Comp 101, delegates will be presented with a pre-arranged still life and challenged to capture it through their own artistic approach. The objects, composition, and setup are already decided. What remains in your hands is the way you bring them to life through proportion, perspective, light, texture, tone and detail.

Panel Panic

Each character had a story. Every story needs a character worth following. Panel Panic challenges delegates to build a character from the ground up and then place them into a world of their own. From the first sketch to the final panel, participants will have to think about personality, expression, visual identity, storytelling, pacing and composition. Your character is only the beginning. What you do with them is where the story starts.

Pass the Paint

What happens when an artwork keeps changing hands?

Pass the Paint is a team-based category built around collaboration, adaptability, and artistic interpretation. Each team will begin with an original artwork, but no one artist will be able to see their idea through from beginning to end.

The new artist must respond to what is already on the canvas, adding their own ideas while working with the decisions made before them. With every swap, the artwork evolves into something none of the artists could have created alone.

Spray & Pray

A wall is more than an empty surface. It can carry a message, capture a moment, challenge an idea, or simply become a space for creativity. In Spray & Pray, your team will be given the freedom to turn a blank canvas into something bold, expressive and entirely your own.

The challenge is simple: take the space, make it yours and leave something worth remembering.

LITERATURE

Ingenium

The beauty of storytelling lies in one simple fact. The "packaging" of it. Anything that we write about today was told by someone a millennium ago. This is where delegates would be forced to think in new dimensions where they have to craft a narrative by deciphering Images.

Hearsay

Everyone is the hero of their own story. But what happens if the story was never even theirs to tell? "Hearsay puts delegates in the room with literature's most condemned characters- monsters, villains , and those condemned by the pages of history. Delegates' convictions for those stances would be seriously tested, as narratives' leaks and character confessions would either solidify their diagnosis or bring it down, hinting towards what could be considered redeemable.

Codex

A dimension where three trials lie at the event horizon that test your creative vision, literary knowledge and puzzle-solving instincts. Whether it is redesigning covers, hunting down a stolen text or hoarding a plethora of facts, this category demands versatility and literary prowess.

Qalam-e-Qirtas

Qalam-e-Qirtas takes participants through all elements of Urdu poetry, from testing knowledge of renowned poets, to writing their own pieces, to reciting them. This category allows participants to fully express themselves through our mother tongue.

MEDIA

Director's cut

Director's cut will explore the deeper, artistic vision that is held by delegates for their love of filmmaking. Delegates will have to present their short films to show the mastery they hold over their craft, while also demonstrating their own, unique takes on a short film.

Gartic Photo

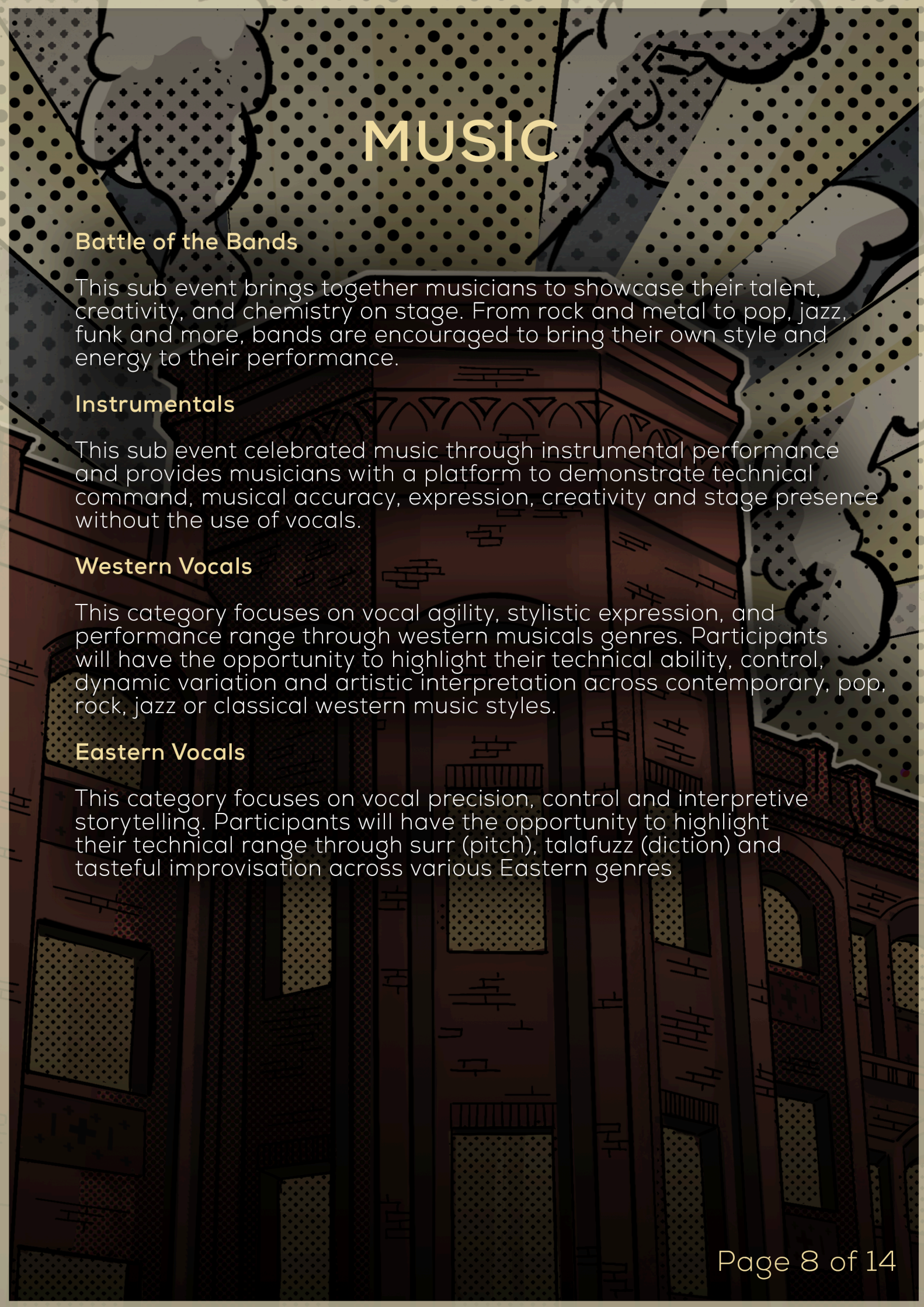
No amount of preparation will help you in this ever-changing category. Echoing those late night calls "studying for exams" at 4 AM (playing gartic phone), Gartic Photo assesses delegates' ability to adapt to circumstances outside of their control while also being quick on their feet to come up with creative solutions to prompts crafted by others. Delegates brave enough to face the shuffle will have to first create prompts, capture photos reflecting the prompts they are assigned, after which they will have to edit photos assigned to them following yet another shuffle.

TPDC

A good photograph captures what is seen. A great photograph reveals what is not. In TPDC, photographs are not just what is forefront in an image, but also the meticulous planning and deliberation and intention behind it. For the artist, TPDC serves to elevate photographs from more than just pictures.

Wannabe influencer 4.0

The fourth iteration of our hit category (no pun intended)
"Wannabe influencer puts you into the POV of a content creator.
Journey through the event; recording every single moment.
"Tu influencer hai, Content creation hai kaam tera- Teray samnay likes aur bhi hai"



MUSIC

Battle of the Bands

This sub event brings together musicians to showcase their talent, creativity, and chemistry on stage. From rock and metal to pop, jazz, funk and more, bands are encouraged to bring their own style and energy to their performance.

Instrumentals

This sub event celebrated music through instrumental performance and provides musicians with a platform to demonstrate technical command, musical accuracy, expression, creativity and stage presence without the use of vocals.

Western Vocals

This category focuses on vocal agility, stylistic expression, and performance range through western musicals genres. Participants will have the opportunity to highlight their technical ability, control, dynamic variation and artistic interpretation across contemporary, pop, rock, jazz or classical western music styles.

Eastern Vocals

This category focuses on vocal precision, control and interpretive storytelling. Participants will have the opportunity to highlight their technical range through surr (pitch), talafuzz (diction) and tasteful improvisation across various Eastern genres

DRAMA

Dead Poets Honour

Captivating casts convey powerful, thought-provoking theatrical experiences as competing teams and delegates take center stage in the premier drama and main play category. This Category will challenge performers to unmask turbulent inner monologues, confront societal norms, and unveil suppressed narratives through hard-hitting dialogue and raw emotional intensity. Participating teams and delegates must channel their ultimate creative energy and extravagant presence to craft a memorable performance that resonates deeply with the audience.

Hit Single

In this category, delegates are provided an opportunity to showcase their individual abilities in the context of a monologue. The monologue chosen may be self-written or from a published piece, this category focuses on the ability to captivate an audience and command a stage alone, let's see if you can a-MUSE us. Sorry for the bad joke.

Timeline

The purpose of this category is to challenge delegates to present a well prepared performance while adapting seamlessly to unexpected changes in the timeline. Teams must maintain a clear and engaging narrative as their story progresses through sudden jumps in times demonstrating creativity, Adaptability and strong storytelling

Project Mayhem

Perhaps the most thrilling of the drama categories. Nothing learnt, nothing prepared. Just you, a prompt and a bare stage. This category is a battle for the instincts. An act in the moment with a fluttering heart and a shallow mind. However, it does have its twists. Maybe an unexpected situation, an eccentric character, or even a flip in genre. Anything is possible. This is a test of wit, creativity and adaptability. A beautiful chaos or in other words mayhem.

MISCELLANEOUS

Dance:

The dance competition at Muse will serve as an open platform for all styles of movement. The category is completely open, welcoming classical, contemporary, hip hop, cultural, and experimental dancers to share the same stage. To prioritize artistic expression and give every participant a fair chance to present their full capabilities, the event will feature two non-eliminative rounds. Every registered dancer or crew will perform twice, and the final standings will be determined by their cumulative scores across both performances.

MUSE X EMPRESARIO

This year, like the previous one, Muse and Empresario, two of JT's most awaited events, are being held together. Though they will have different registrations and will operate as separate olympiads, they will play out on the same dates. Teams can perform in both Muse and Empresario to their liking. The award system for both events will also be separate, with different criteria and different point systems. Furthermore, delegate switching, i.e. delegates who signed up for only a single event taking part in the other is not allowed. With two of JT's finest events being combined this year to give delegates an unforgettable experience, we hope to ignite your passions and allow you to free yourself from binary definitions.

MUSE X ARTOGRAPHY

JT Artography, hosted since 2016, has had a long-standing legacy. We at Muse are proud to carry forward this torch as it burns ever-brighter into the future. With categories that truly embrace the essence of one's art, we now have more to offer for the average event-goer. This Muse will outlast others in its creative liberties to make the unimaginable imaginable; dreams, reality

REGISTRATION GUIDELINE

1. Each team must consist of 5-8 members.
2. Each team may select up to eight categories to participate in from any genre, meaning that a team can select, for example, 3 drama sub-events, 2 literature sub-events, and 3 art sub-events, according to their own preference.
3. Each team will be charged a delegation fee of Rs. 3000/- and a delegate fee of Rs. 2000/- per delegate.
4. The early bird delegation fee is Rs. 1500/-.
5. The early bird registration deadline is 4TH October 2026, 11:59 pm.
6. The regular registration deadline is 8TH October 2026, 11:59 pm.
7. Each institution may invite up to three supervisors and must register those supervisors with the event on a separate form; "supervisors" not on this form will not be allowed to enter the campus.
8. Supervisors may not take part in any sub-events.
9. "The Yellow House" category is not compulsory for each team, but it is required for at least one team from each institution to take part. This category is designed to test the most talented and dedicated individuals and so this team may be formed from different teams within the delegation (i.e. sending members to participate from Team A, Team F, Team G, etc.).

PROCEEDING ORDINANCE

1. Each category will have two awards: the winner and runners-up.
2. The decisions of the management will be final and unchanging.
3. The decision of all external judges will be final and unchanging.
4. Any plagiarism or other attempts at cheating caught will result in immediate disqualification.
5. Private delegations are not allowed.
6. Only O-level/matriculation and A-level/Intermediate students are allowed to participate.
7. All required registration material must be submitted before the enforced deadline.
8. School chaperones are not allowed to attend the event as delegates: any such cases caught will result in immediate disqualification of the team from all concerned subevents where the chaperone participated instead of the registered delegates.
9. Time limits must be respected; late submissions are invalid for submission-based categories.
10. Teams must inform the management of any timing issues and must be on campus.
11. All work must be original and not plagiarized: any work found plagiarized will be disqualified.
12. Any team found breaking the rules will be ineligible for award in any and all categories that the team is participating in.

CODE OF CONDUCT

Following registration, this code is legally applicable to any and all delegates. The decision of the management and the administration is final and unchallengeable, and there will be no concessions or leniency in terms of any violations of any clause of this conduct, upon violation, the management reserves the right to cancel the registration of any delegate(s) and eject them from the event at any point. All participants are required to follow a moral and ethical code at all times and noncompliance will result in immediate expulsion of the team/individual from the competition at the discretion of the event's management/LGS JT's faculty/representatives. This document is to be signed by the Participant and/or the Parent/Guardian (in case the participant is a minor).

All participants must refrain from these acts:

1. Fights or conflicts, use of foul language, and misbehaving on campus or in close proximity to the school building.
2. Forging or copying participant ID cards.
3. Misrepresenting your school.
4. Misrepresenting your age.
5. Damaging the school's property or entering any restricted area. In the event of damage to school property, the offender will be liable.
6. Using unfair means to gain an unfair advantage over other participants.
7. Indulging in arguments with the judges over the results – the results and the judges' decisions are final and unquestionable.
8. Creating excessive noise and commotion on campus.
9. Non-cooperation with the event management or organizers.
10. Smoking, vaping, or using alcohol or any other intoxicant on campus or in close proximity to the school building.

CONTACT US

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THE ARTS COUNCIL

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